Agenda:

- New Leader Questions (5-10 Min can meet afterwards too.)
- Activity (Larry)
- Discussion Topic: Budget (5-10 Min) (Brendon)
- Value and Theme Discussion

**DISCUSSION TOPIC:**

Training Topic: Pack Budget, Money Earning Projects


- To develop the pack budget, complete the worksheet (See Link) with the unit leader and committee at the pack’s annual program planning conference, and then share it with the Cub Scouts’ parents.
- Be sure to keep parents involved and informed. The pack’s program calendar and budget information needs to be communicated regularly to families, especially at the start of the program year.
- Sharing the pack’s program plans and budgetary needs, you can help newly recruited Cub Scouts and their parents gain a greater understanding of just what fun is waiting for them during the pack’s entire program year.
- A fillable Adobe PDF form is available on the BSA site at
- Unit Money-Earning Application, No. 34427, and review the guidelines on the back. Go to
- What are some of the money earning ideas you have had?
- Who has done the popcorn sale, are there advantages?

**How can we reduce program expenses?**

**OCTOBER CORE VALUE: CITIZENSHIP**

*Cub Scout Roundtable guide 2014-2015*

Citizenship is contributing service and showing responsibility to local, state, and national communities.

**THEME: GIVES GOODWILL**

*Cub Scout Roundtable guide 2014-2015*

Cub Scouts learn about the true spirit of Scouting this month as they perform an act of goodwill by being good citizens, providing services for someone in need as the weather starts to turn cold. By helping fellow citizens in our local community, we remember the Law of the Pack and what it means when we say, “Give goodwill.”.
POTENTIAL PACK ACTIVITY

Sponsor a food or clothing drive.
Pre-arrange with the dens and Unit leadership to do a coat or food drive. Put boxes out in common locations so donations can be dropped off. Encourages pack family members to donate mittens, hats, gloves, and new or used coats for babies or children and bring them to the pack meeting. The items will be given to a local children’s home or shelter to help keep the residents warm during the winter. In warmer climates, there could be a hoodie or other appropriate drive. See if a representative of the organization receiving the donation can attend and speak about the organization.

PREOPENING ACTIVITIES

Materials: sheets of paper with “Gives Goodwill” written across the top; stickers to give participants as they arrive so they can find their teammates.

Separate participants into teams by giving each a sticker. They are to find their teammates by looking for those with the same sticker. Also, give each person one of the “Gives Goodwill” sheets, and tell them to see how many words their team can create from those letters. Give a prize to the team that finds the most words.

Alternate: Use several phrases, such as “Helping Hands,” “Faith, Hope, and Charity,” “The Golden Rule,” “Follows, Helps, Gives,” etc. Each team gets a different phrase. Participants find others with the same phrase on their page to make teams. They can only create words that come from that phrase.

PRAYER / DEVOTIONAL

Opening Prayer

We come together in the spirit of brothers and sisters, each charged with taking care of one another. God, give us what we need to serve each other to the best of our ability. Amen.

Thank you, Lord, for all you have given us. Help us to notice people who need our help. Help us to do our best in helping children who are alone, and our parents and teachers when they need a hand. Amen.

WELCOME AND INTRODUCTIONS

The Cubmaster welcomes everyone to the pack meeting and introduces any special guests. (The Cubmaster may want to introduce the representative of the organization receiving the donation or, the Cubmaster may want to tell the pack about the organization and when the donation will be made, then thank all the “good citizens” of the pack for helping provide goodwill for their community.)

OPENING / FLAG CEREMONIES

Building a Better World

Personnel: A den leader and 11 Cub Scouts. Each boy holds a card with a letter on the front and his line on the back in large print. Each speaker holds up his letter as he says his line. The final line is delivered by all of them.

Cub #1: B for BROTHERHOOD, boosting for each other’s good.
Cub #2: E for EVERY LAND, sharing in earth’s riches everywhere.
Cub #3: T for TRUSTFULNESS, trusting more and fearing less.
Cub #4: T for TEAMWORK, joining hands to pull things together.
Cub #5: E for EQUAL CHANCE for each nation to advance.
Cub #6: R for REAL RESPECT for races, creeds, or sects.
Cub #7: W for WILL TO WORK for peace with faith and skill.
Cub #8: O for OPPORTUNITY to keep our speech and action free.
Cub #9: R for REVERENCE for a guiding providence.
Cub #10: L for LOVE TO SPREAD AROUND when need and bitterness are found.
Cub #11: D for DIGNITY of man devoted to a better plan. All hold up their letters.
Den leader: There you have it. That is how you build …

DEN DEMONSTRATIONS.
Invite the Dens’ leaders to share with the pack some of the goodwill activities that the boys have done recently.

ADVANCEMENT & RECOGNITION CEREMONIES
Goodwill Enlightens the World
Materials: Place a world globe on a table. Place candles around the globe, one for each rank to be given out. Dim the room lights. The assistant Cubmaster holds a lighted candle. (Use the small battery powered ones)
Cubmaster: We read in the newspaper every day about wars. Television shows us daily pictures of bombings and destruction in many parts of the world. This is a dark picture, and not what any of us wants for our children and ourselves.
Assistant CM: Scouting is one of the things that helps to bring people together because its ideals and goals are the same everywhere. We tend to think of Cub Scouting as just our pack and our den. But there are Cub Scouts like us in countries around the world. I am holding a candle that represents the spirit of Cub Scouting. As we present our advancement awards tonight, I will light a candle next to the globe for each rank (or award).
Cubmaster: We have some boys who have passed the requirements for the rank of Bobcat. Will [call the names of the Scouts receiving awards] and their parents please come forward? Present badges to the parents to pin on their sons’ uniforms, and parent pins for the sons to give to their parents. Light the Bobcat candle and lead a CHEER. Then repeat the Cubmaster’s line and follow the same procedure for each rank, leading a CHEER each time.
Cubmaster (after all awards have been received): Notice how the darkness surrounding the world has gone away as the light of the Cub Scout spirit has spread around the globe. If we all continue to work on our achievements and have our Cub Scouts give goodwill by keeping the Cub Scout Promise, we can keep the light bright and help our world to be a better place for everyone.

CUBMASTER’S MINUTE
So we end this evening of celebrating Gives Goodwill. But before we go, let us take in this thought: Today in our country, there are more than 4.5 million youth and adults in Scouting. That’s a good thing to know—a good thing to think about when we start wondering about the future. Four and a half million keeping promises to “Do My Best,” to “Help Other People,” and to “Respect God and Country.” Four and a half million following Baden-Powell’s admonition: “Try to leave this world a little better than you found it.” These 4.5 million can make the difference in tomorrow. By living up to their promises, they will Give Goodwill. These 4.5 million will make a big difference in the future of this country and in the future of the world around us.

CLOSING / FLAG CEREMONIES
Materials: a candle lit by the leader.
Cub #1: This candle represents the spirit of Cub Scouting the world over. It burns today to show the friendship and fun we share.
Cub #2: But there is more that we can do to spread seeds of kindness. Listen:
Cub #3: Do more than belong. Participate.
Cub #4: Do more than care. Help.
Cub #5: Do more than believe. Practice.
Cub #6: Do more than be fair. Be kind.
Cub #7: Do more than forgive. Forget.
Cub #8: Do more than dream. Work.
Cub #9: Do more than teach. Inspire.
Cub #10: Do more than live. Grow.
Cub #11: Do more than be friendly. Be a friend.
Cub #12: Do more than give. Serve.

**CHEERS, SKITS, RUN-ONS, JOKES**


**“Do a Good Turn” Cheer #1:** Everyone stand up, turn around, and sit back down.

**“Do a Good Turn” Cheer #2:** Have the group stand up to applaud. They clap once, and then make a quarter turn and clap again. They repeat this three times in the same direction, so everyone comes full circle.

**“It’s a Snap!” Cheer:** Snap your fingers once after the first and second line, and then wildly snap your fingers after the third line. “Giving Goodwill. It’s a snap!” (Single snap.) “Helping others. It’s a snap!” (Single snap.) “Do Your Best to give goodwill and help others!” (Wild snapping.)

**BSA Monthly Pack Meeting Plans: October Give Goodwill**

Divide the audience in half. One side says “Good!” and one side says “Going!” Vary the speed and the direction to which you point.

**Goodwill Cheer:** LEADER: I’ll shout out, “Give me a” and then a letter. You shout out that letter. Then I’ll ask you what that spells. You shout out what that spells. Then I’ll ask you, “What do we give?” You shout out, “Goodwill.” I’ll ask that again and you’ll shout out “Goodwill” three times. Everyone stand! Give me a G! Give me an O! Give me another O! Give me a D! Give me a W! Give me an I! Give me another L! What’s that spell?

AUDIENCE: Goodwill! LEADER: What do we give?

AUDIENCE: Goodwill! LEADER: What do we give?

AUDIENCE: Goodwill, goodwill, goodwill!

**Good Turns**


**Materials:** cutout of a steering wheel or other steering-wheel prop; piece of trash; can of food; stocking cap.

**Personnel:** 4 Cub Scouts and 1 den leader.

Cub Scout #1 steers toward Cub Scout #2, picks up a piece of trash, and hands the wheel to #2. (Note: Be sure each Cub Scout makes several turns while driving to the next Cub Scout.)

**Cub #2:** Thank you. (Steers toward #3, gives him a can of food, and hands the wheel to him.)

**Cub #3:** Thanks! (Steers toward #4, gives him a stocking cap, and hands the wheel to him.)

**Cub #4:** That’s better. Thanks.

**Den leader:** What’s going on here?

**All Cub Scouts:** We are doing good turns!

**GAMES & ACTIVITIES**

*Give Goodwill*  

**Materials:** You will need a small box wrapped in 10 or more layers of wrapping paper (or tissue paper or newspaper). On each layer, write the word GOODWILL. You will also need a source of music. The players sit or stand on the floor in a circle with one player holding the box, ready to give GOODWILL. When the leader starts the music, the players keep giving GOODWILL by passing the box around the circle as quickly as possible. When the music stops, the player holding it unwraps one layer of paper. Continue in this way until the box has been completely unwrapped. If desired, you may place a small “prize” in the box for the fortunate player who removes the last layer of wrap.

**Giving Goodwill**

**Materials:** cards with the statements below written on them; masking tape; buttons to represent seeds.

Use the masking tape to make squares on the floor. Tape the cards in appropriate squares. Mark a tossing line about 2 feet from the squares.

---

<table>
<thead>
<tr>
<th>7</th>
<th>8</th>
<th>9</th>
</tr>
</thead>
<tbody>
<tr>
<td>Helped with program at nursing home.</td>
<td>Raked leaves for elderly.</td>
<td>Collected winter clothing for shelter.</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>6</td>
</tr>
<tr>
<td>Collected food for food bank.</td>
<td>Read story to a pre-schooler.</td>
<td>Delivered cookies to a neighbor.</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>Opened the door for someone.</td>
<td>Shared a snack.</td>
<td>Made a card for your leader.</td>
</tr>
</tbody>
</table>

(Tossing line)

One boy at a time stands at the tossing line. Give him nine buttons (or other tokens) to toss. Have him toss his first “seed” onto the grid. If the seed lands inside a square, he attempts to toss his second seed into
another square. Continue until he has tossed all nine seeds. Winner is the highest scorer. Points are given each time a seed lands in a box. Box #1 scores one point, Box #2 scores two points, etc. Discuss how the actions in the game statements can “Give Goodwill.”

**Delivering Goodwill** *Cub Scout Roundtable Planning Guide 2014-2015*

**Materials:** large inflated balloons (make sure to have balloons on hand, also inflated).

Divide participants into teams of three to five players. Two teams race at a time. Players in each team line up side by side and spread their arms to both sides; players on the inside of the line should be holding inflated balloons between them. Tell them that the balloons represent goodwill that must be delivered with speed and care.

Teams race from one end of the room to the other without dropping any of the balloons. If they drop a balloon, they must pick it up before continuing. If space permits, challenge participants to form larger teams.

**Audience Participation Story**

**Helping Others** *Cub Scout Roundtable Planning Guide 2014-2015*

Divide the audience into six groups. Assign each group a part to perform when these designated words are read in the story. Practice before the performance.

**LIGHTS:** “Blink, blink, blink.”
**CUB SCOUT:** “Do your best.”
**HELPING OTHER PEOPLE:** “Warm fuzzy.”
**PACK:** Yell the pack number.
**OLD LADY:** “No, I don’t want to go.”
**TREE:** “Ahhhhhhhhhh.”

Once upon a time in a CUB SCOUT PACK, a CUB SCOUT was learning about HELPING OTHER PEOPLE. The CUB SCOUT wanted to help an OLD LADY across the street. But the OLD LADY did not want the CUB SCOUT to help her. The OLD LADY did not care that the CUB SCOUT had been learning about HELPING OTHER PEOPLE or that the CUB SCOUT and his PACK had set out to do good deeds. The OLD LADY just wanted to get a TREE. But the CUB SCOUT and his PACK were learning about HELPING OTHER PEOPLE, and really wanted to HELP OTHER PEOPLE and so the CUB SCOUT helped the OLD LADY across the street. The OLD LADY thought, “What kind of a PACK is this?” The OLD LADY just wanted her TREE and pretty LIGHTS. The CUB SCOUT said, “Nice OLD LADY, my CUB SCOUT PACK and I are learning about HELPING OTHER PEOPLE. I’ll help you get your TREE and put your pretty LIGHTS on, if you will just let me learn about HELPING OTHER PEOPLE by getting you across this busy street.”

The OLD LADY sighed and smiled, and said, “Thank you.”

**SONGS**

*“When You’re Helping and You Know It”*  

Tune: “If You’re Happy and You Know It”

If help is needed and you know it,  
Lend a hand.  
When you’re giving and you show it  
Things are grand.  
If you’re helping and you’re giving,  
Then you help make life worth living.  
Keep on helping, keep on giving,  
Take a stand.

*“Giving Time”*  

Tune: “Jingle Bells” chorus

Giving time, sharing time,  
Fun for everyone.  
Scouters know that any time  
Is the time for deeds well done.  
Giving time, sharing time,  
Let us all take part.  
Join with Cub Scouts all around,  
And give gifts from the heart.
ADDITIONAL RESOURCES:
BSA Pack Meeting Plans: Download Monthly Pack Meeting Plans [Character Connection and three supplemental plans for each month]
Agenda:

- New Leader Questions (5-10 Min can meet afterwards too.)
- Activity (Larry)
- Discussion Topic: Budget (5-10 Min) (Brendon)
- Value and Theme Discussion

**DISCUSSION TOPIC:**

Training Topic: Pack Budget, Money Earning Projects


- To develop the pack budget, complete the worksheet (See Link) with the unit leader and committee at the pack’s annual program planning conference, and then share it with the Cub Scouts’ parents.
- Be sure to keep parents involved and informed. The pack’s program calendar and budget information needs to be communicated regularly to families, especially at the start of the program year.
- Sharing the pack’s program plans and budgetary needs, you can help newly recruited Cub Scouts and their parents gain a greater understanding of just what fun is waiting for them during the pack’s entire program year.
- What are some of the money earning ideas you have had?
- Who has done the popcorn sale, are there advantages?

How can we reduce program expenses?

**OCTOBER CORE VALUE: CITIZENSHIP**

*Cub Scout Roundtable guide 2014-2015*

Citizenship is contributing service and showing responsibility to local, state, and national communities.

**THEME: GIVES GOODWILL**

*Cub Scout Roundtable guide 2014-2015*

Cub Scouts learn about the true spirit of Scouting this month as they perform an act of goodwill by being good citizens, providing services for someone in need as the weather starts to turn cold. By helping fellow citizens in our local community, we remember the Law of the Pack and what it means when we say, “Give goodwill.”.
POTENTIAL PACK ACTIVITY

Sponsor a food or clothing drive.
Pre-arrange with the dens and Unit leadership to do a coat or food drive. Put boxes out in common locations so donations can be dropped off. Encourages pack family members to donate mittens, hats, gloves, and new or used coats for babies or children and bring them to the pack meeting. The items will be given to a local children’s home or shelter to help keep the residents warm during the winter. In warmer climates, there could be a hoodie or other appropriate drive. See if a representative of the organization receiving the donation can attend and speak about the organization.

PREOPENING ACTIVITIES

Materials: sheets of paper with “Gives Goodwill” written across the top; stickers to give participants as they arrive so they can find their teammates.

Separate participants into teams by giving each a sticker. They are to find their teammates by looking for those with the same sticker. Also, give each person one of the “Gives Goodwill” sheets, and tell them to see how many words their team can create from those letters. Give a prize to the team that finds the most words.

Alternate: Use several phrases, such as “Helping Hands,” “Faith, Hope, and Charity,” “The Golden Rule,” “Follows, Helps, Gives,” etc. Each team gets a different phrase. Participants find others with the same phrase on their page to make teams. They can only create words that come from that phrase.

PRAYER / DEVOTIONAL


We come together in the spirit of brothers and sisters, each charged with taking care of one another. God, give us what we need to serve each other to the best of our ability. Amen.

Thank you, Lord, for all you have given us. Help us to notice people who need our help. Help us to do our best in helping children who are alone, and our parents and teachers when they need a hand. Amen.

WELCOME AND INTRODUCTIONS

The Cubmaster welcomes everyone to the pack meeting and introduces any special guests. (The Cubmaster may want to introduce the representative of the organization receiving the donation or, the Cubmaster may want to tell the pack about the organization and when the donation will be made, then thank all the “good citizens” of the pack for helping provide goodwill for their community.)

OPENING / FLAG CEREMONIES


Personnel: A den leader and 11 Cub Scouts. Each boy holds a card with a letter on the front and his line on the back in large print. Each speaker holds up his letter as he says his line. The final line is delivered by all of them.

Cub #1: B for BROTHERHOOD, boosting for each other’s good.
Cub # 2: E for EVERY LAND, sharing in earth’s riches everywhere.
Cub #3: T for TRUSTFULNESS, trusting more and fearing less.
Cub #4: T for TEAMWORK, joining hands to pull things together.
Cub #5: E for EQUAL CHANCE for each nation to advance.
Cub #6: R for REAL RESPECT for races, creeds, or sects.
Cub #7: W for WILL TO WORK for peace with faith and skill.
Cub #8: O for OPPORTUNITY to keep our speech and action free.
Cub #9: R for REVERENCE for a guiding providence.
Cub #10: L for LOVE TO SPREAD AROUND when need and bitterness are found.
Cub #11: D for DIGNITY of man devoted to a better plan. All hold up their letters.
Den leader: There you have it. That is how you build ...

**DEN DEMONSTRATIONS.**
Invite the Dens’ leaders to share with the pack some of the goodwill activities that the boys have done recently.

**ADVANCEMENT & RECOGNITION CEREMONIES**
**Goodwill Enlightens the World**

**Cub Scout Roundtable Planning Guide 2014-2015**

**Materials:** Place a world globe on a table. Place candles around the globe, one for each rank to be given out. Dim the room lights. The assistant Cubmaster holds a lighted candle. (Use the small battery powered ones)

**Cubmaster:** We read in the newspaper every day about wars. Television shows us daily pictures of bombings and destruction in many parts of the world. This is a dark picture, and not what any of us wants for our children and ourselves.

**Assistant CM:** Scouting is one of the things that helps to bring people together because its ideals and goals are the same everywhere. We tend to think of Cub Scouting as just our pack and our den. But there are Cub Scouts like us in countries around the world. I am holding a candle that represents the spirit of Cub Scouting. As we present our advancement awards tonight, I will light a candle next to the globe for each rank (or award).

**Cubmaster:** We have some boys who have passed the requirements for the rank of Bobcat. Will [call the names of the Scouts receiving awards] and their parents please come forward? Present badges to the parents to pin on their sons’ uniforms, and parent pins for the sons to give to their parents. Light the Bobcat candle and lead a CHEER. Then repeat the Cubmaster’s line and follow the same procedure for each rank, leading a CHEER each time.

**Cubmaster (after all awards have been received):** Notice how the darkness surrounding the world has gone away as the light of the Cub Scout spirit has spread around the globe. If we all continue to work on our achievements and have our Cub Scouts give goodwill by keeping the Cub Scout Promise, we can keep the light bright and help our world to be a better place for everyone.

**CUBMASTER’S MINUTE**

So we end this evening of celebrating Gives Goodwill. But before we go, let us take in this thought: Today in our country, there are more than 4.5 million youth and adults in Scouting. That’s a good thing to know—a good thing to think about when we start wondering about the future. Four and a half million keeping promises to “Do My Best,” to “Help Other People,” and to “Respect God and Country.” Four and a half million following Baden-Powell’s admonition: “Try to leave this world a little better than you found it.” These 4.5 million can make the difference in tomorrow. By living up to their promises, they will Give Goodwill. These 4.5 million will make a big difference in the future of this country and in the future of the world around us.

**CLOSING / FLAG CEREMONIES**


**Materials:** a candle lit by the leader.

**Cub #1:** This candle represents the spirit of Cub Scouting the world over. It burns today to show the friendship and fun we share.

**Cub #2:** But there is more that we can do to spread seeds of kindness. Listen:

**Cub #3:** Do more than belong. Participate.

**Cub #4:** Do more than care. Help.

**Cub #5:** Do more than believe. Practice.

**Cub #6:** Do more than be fair. Be kind.

**Cub #7:** Do more than forgive. Forget.

**Cub #8:** Do more than dream. Work.

**Cub #9:** Do more than teach. Inspire.

**Cub #10:** Do more than live. Grow.
Cub #11: Do more than be friendly. Be a friend.
Cub #12: Do more than give. Serve.

CHEERS, SKITS, RUN-ONS, JOKES

“Do a Good Turn” Cheer #1: Everyone stand up, turn around, and sit back down.
“Do a Good Turn” Cheer #2: Have the group stand up to applaud. They clap once, and then make a quarter turn and clap again. They repeat this three times in the same direction, so everyone comes full circle.
“It’s a Snap!” Cheer: Snap your fingers once after the first and second line, and then wildly snap your fingers after the third line. “Giving Goodwill. It’s a snap!” (Single snap.) “Helping others. It’s a snap!” (Single snap.) “Do Your Best to give goodwill and help others!” (Wild snapping.)

BSA Monthly Pack Meeting Plans: October Give Goodwill
Divide the audience in half. One side says “Good!” and one side says “Going!” Vary the speed and the direction to which you point.

Goodwill Cheer: LEADER: I’ll shout out, “Give me a” and then a letter. You shout out that letter. Then I’ll ask you what that spells. You shout out what that spells. Then I’ll ask you, “What do we give?” You shout out, “Goodwill.” I’ll ask that again and you’ll shout out “Goodwill” three times. Everyone stand! Give me a G! Give me an O! Give me another O! Give me a D! Give me a W! Give me an I! Give me another L! What’s that spell?
AUDIENCE: Goodwill! LEADER: What do we give?
AUDIENCE: Goodwill! LEADER: What do we give?
AUDIENCE: Goodwill, goodwill, goodwill!

Good Turns
Materials: cutout of a steering wheel or other steering-wheel prop; piece of trash; can of food; stocking cap.

Personnel: 4 Cub Scouts and 1 den leader.

Cub Scout #1 steers toward Cub Scout #2, picks up a piece of trash, and hands the wheel to #2. (Note: Be sure each Cub Scout makes several turns while driving to the next Cub Scout.)

Cub #2: Thank you. (Steers toward #3, gives him a can of food, and hands the wheel to him.)
Cub #3: Thanks! (Steers toward #4, gives him a stocking cap, and hands the wheel to him.)
Cub #4 (putting on the cap): That’s better. Thanks.

Den leader: What’s going on here?
All Cub Scouts: We are doing good turns!

GAMES & ACTIVITIES

Give Goodwill
Materials: You will need a small box wrapped in 10 or more layers of wrapping paper (or tissue paper or newspaper). On each layer, write the word GOODWILL. You will also need a source of music. The players sit or stand on the floor in a circle with one player holding the box, ready to give GOODWILL. When the leader starts the music, the players keep giving GOODWILL by passing the box around the circle as quickly as possible. When the music stops, the player holding it unwraps one layer of paper. Continue in this way until the box has been completely unwrapped. If desired, you may place a small “prize” in the box for the fortunate player who removes the last layer of wrap.

Giving Goodwill
Materials: cards with the statements below written on them; masking tape; buttons to represent seeds.
Use the masking tape to make squares on the floor. Tape the cards in appropriate squares. Mark a tossing line about 2 feet from the squares.

---

7. Helped with program at nursing home.
8. Raked leaves for elderly.
9. Collected winter clothing for shelter.
4. Collected food for food bank.
5. Read story to a pre-schooler.
6. Delivered cookies to a neighbor.
1. Opened the door for someone.
2. Shared a snack.
3. Made a card for your leader.

(Tossing line)

One boy at a time stands at the tossing line. Give him nine buttons (or other tokens) to toss. Have him toss his first “seed” onto the grid. If the seed lands inside a square, he attempts to toss his second seed into
another square. Continue until he has tossed all nine seeds. Winner is the highest scorer. Points are given each time a seed lands in a box. Box #1 scores one point, Box #2 scores two points, etc. Discuss how the actions in the game statements can “Give Goodwill.”

Materials: large inflated balloons (make sure to have balloons on hand, also inflated).
Divide participants into teams of three to five players. Two teams race at a time. Players in each team line up side by side and spread their arms to both sides; players on the inside of the line should be holding inflated balloons between them. Tell them that the balloons represent goodwill that must be delivered with speed and care.

Teams race from one end of the room to the other without dropping any of the balloons. If they drop a balloon, they must pick it up before continuing.
If space permits, challenge participants to form larger teams.

Audience Participation Story
Divide the audience into six groups. Assign each group a part to perform when these designated words are read in the story. Practice before the performance.
LIGHTS: “Blink, blink, blink.”
CUB SCOUT: “Do your best.”
HELPING OTHER PEOPLE: “Warm fuzzy.”
PACK: Yell the pack number.
OLD LADY: “No, I don’t want to go.”
TREE: “Ahhhhhhhh.”

Once upon a time in a CUB SCOUT PACK, a CUB SCOUT was learning about HELPING OTHER PEOPLE. The CUB SCOUT wanted to help an OLD LADY across the street. But the OLD LADY did not want the CUB SCOUT to help her. The OLD LADY did not care that the CUB SCOUT had been learning about HELPING OTHER PEOPLE or that the CUB SCOUT and his PACK had set out to do good deeds. The OLD LADY just wanted to get a TREE. But the CUB SCOUT and his PACK were learning about HELPING OTHER PEOPLE, and really wanted to HELP OTHER PEOPLE and so the CUB SCOUT helped the OLD LADY across the street. The OLD LADY thought, “What kind of a PACK is this?” The OLD LADY just wanted her TREE and pretty LIGHTS. The CUB SCOUT said, “Nice OLD LADY, my CUB SCOUT PACK and I are learning about HELPING OTHER PEOPLE. I’ll help you get your TREE and put your pretty LIGHTS on, if you will just let me learn about HELPING OTHER PEOPLE by getting you across this busy street.”
The OLD LADY sighed and smiled, and said, “Thank you.”

SONGS
Tune: “If You’re Happy and You Know It”
If help is needed and you know it,
Lend a hand.
When you’re giving and you show it
Things are grand.
If you’re helping and you’re giving,
Then you help make life worth living.
Keep on helping, keep on giving,
Take a stand.

Tune: “Jingle Bells” chorus
Giving time, sharing time,
Fun for everyone.
Scouters know that any time
Is the time for deeds well done.
Giving time, sharing time,
Let us all take part.
Join with Cub Scouts all around,
And give gifts from the heart.
ADDITIONAL RESOURCES:

BSA Pack Meeting Plans: Download Monthly Pack Meeting Plans [Character Connection and three supplemental plans for each month]

